



# Review of Highway Tolls

## Problem

We are given an undirected and unweighted graph  $G$  with  $N$  vertices and  $M$  edges, and constants  $1 \leq A < B$ .

Two vertices  $s$  and  $t$  are fixed but they are unknown to us.

We want to find  $s$  and  $t$  by calling the following function fewer times:

- For each edge in  $G$ , you arbitrarily assign the weight of  $A$  or  $B$  to turn  $G$  into a weighted graph. Then, the function returns the length of a shortest path between  $s$  and  $t$  on (weighted)  $G$ .

## Subtask and Solutions

- Overall constraints:  $N \leq 90,000$ ,  $M \leq 130,000$

### Subtask 1 (5 points)

at most 100 function calls,  $G$  is a tree,  $N \leq 100$ ,  $s$  is known

- Test every possible  $t$ .

### Subtask 2 (7 points)

at most 60 function calls,  $G$  is a tree,  $s$  is known

- Sort the vertices by the distance from  $s$ . Then  $t$  can be found using binary search

### Subtask 3 (6 points)

at most 60 function calls,  $G$  is a path

- Binary search

### Subtask 4 (33 points)

at most 60 function calls,  $G$  is a tree

- One function call with weight of every edge  $A$  to find the distance between  $s$  and  $t$  in unweighted  $G$ .
- An edge  $e$  on the shortest path between  $s$  and  $t$  can be found using binary search.
- After removing  $e$ , the graph will be separated into two subtrees. Then you can perform the solution of Subtask 2 twice to find  $s$  and  $t$  separately.
- Centroid decomposition is possible but implementation will be tough.

### Subtask 5 (18 points)

at most 52 function calls,  $A = 1, B = 2$

- Let  $S$  be a subset of  $V$ , where  $V$  is the set of vertices in  $G$ .
- We set the weight of edges between  $S$  and  $V \setminus S$  to 1. The weights of other edges are set to 2. Then, we can tell whether exactly one of  $s$  and  $t$  belongs to  $S$  by looking at the parity of the answer to the call.
- Thus we can compute  $s \text{ xor } t$ . Using this, we can also find  $s$  and  $t$  themselves.

### Subtask 6 (21 + 10 points)

at most 52 or 50 function calls (21 or 31 points, respectively)

- Solution A: 21 points
  - A vertex  $v$  on a shortest path between  $s$  and  $t$  can be found using binary search.
  - Construct a BFS tree with root  $v$ . Then, we can use binary search again to find one of  $s$  and  $t$ .
  - The other can be found similarly.
- Solution B: 31 points
  - Find an edge  $e$  on a shortest path between  $s$  and  $t$  as in Subtask 4.
  - Let  $e = uv$ . Without loss of generality, we can assume  $s, u, v$  and  $t$  appears in this order on this shortest path.
  - Then we can prove that  $s$  is strictly closer to  $u$  than to  $v$ . Similarly,  $t$  is closer to  $v$  than to  $u$ .
  - Thus we have disjoint candidate sets  $S$  and  $T$  such that  $s$  and  $t$  are contained in  $S$  and  $T$ , respectively. At the same time, we can construct BFS trees of vertex sets  $S$  and  $T$  with roots  $u$  and  $v$ , respectively. We can suppose a shortest path goes only through  $e$  and edges in the BFS trees.
  - Now we can find  $s$  and  $t$  as in the last part of Subtask 4.